Light on a Sphere | Student Studio Brief

Visual Arts Skills & Growth Lab • Lesson 007 • Grades 6–8 • light modeling • 3–5 sessions

Your challenge

Draw a sphere under two changing light sources.

Learn about

highlight core shadow and reflected light

Your skill

light modeling

Before starting

01. Write or sketch one thing you notice and one question.

02. Study a credited example or reference; identify its maker or community context.

03. Try the technique twice and label what changed.

Make and revise

01. Design three alternatives, then select and explain one.

02. Create an original artwork or musical composition with the chosen technique.

03. Ask a peer for one observation and one question. Revise a meaningful choice.

Turn in

Two early trials; a plan; a finished visual work or performance record; an annotated revision; a short reflection and source credit.

Reflection prompts

01. How did you use light modeling?

02. Which decision is most original?

03. What did you learn about the source context?

04. What will you try next time?

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